



OTTAWA HIGHLAND DANCING ASSOCIATION CHOREOGRAPHY COMPETITION

FEBRUARY 24, 2019

C-ON-CO-19-1927

Hosted by the Ottawa Highland Dancing Association

Sanctioned by and run under the rules of the Scottish Official Board of Highland Dancing

PLEASE NOTE: REGISTRATION IS AVAILABLE ONLINE ONLY

The online entry form link is available at www.ohda.ca. To complete an online entry, you will be required to submit a credit card payment using PayPal (you are **not** required to have a PayPal account to complete an entry). **ALL** fees including dance, non-OHDA member and/or late fees (if applicable) must accompany entries.

COMPETITION INFORMATION

PLEASE NOTE THE EARLY START TIME FOR PREMIER SOLOS

LOCATION: École secondaire catholique Béatrice-Desloges, 1999 Provence Ave, Orléans, K4A 3Y6

JUDGE(S): Gaelyn McGregor, MB; Janice Macquarrie, NS

TIMES:

- 8:00 am** Doors open
- 8:15 am** Registration opens
- 8:30 am** Competition begins with solos, followed by duets, trios, and lunch break/morning awards. Competition continues with broadswords, groups, and afternoon awards.

ENTRY DEADLINE: FRIDAY, FEBRUARY 10, 2019

Entries submitted online after February 10, 2019 may be accepted, with a late fee, at the discretion of the Games Committee.

NO mail or phone entries accepted. Email ohda.registrar@gmail.com for further information. **NO REFUNDS OR CREDITS.**

EVENT	LIMIT	DANCER CATEGORY	DESCRIPTION	FEE
Solo Choreography	3 min.	Premier Only	A planned entrance and exit is encouraged but entire performance not to exceed 3 minutes. Teacher assistance is permitted.	\$13.00
Choreographed Duet	4 min.	Intermediate & Premier Only	A planned entrance and exit is encouraged but entire performance not to exceed 4 minutes. Teacher assistance is permitted.	\$14.00 per team
Choreographed Trio	4 min.	Intermediate & Premier Only	A planned entrance and exit is encouraged but entire performance not to exceed 4 minutes. Teacher assistance is permitted.	\$19.00 per team
Choreographed Team Broadsword	4 min.	Primary, Beginner, Novice & maximum of 2 Intermediate dancers only	Teams to consist of 4 dancers with 4 swords. A planned entrance and exit may be incorporated. Teacher assistance is permitted.	\$21.00 per team
Group Choreography	5 min.	All Categories - min. of 4 dancers; max. of 16 dancers	A planned entrance and exit is encouraged but entire performance not to exceed 5 minutes. Teacher assistance is permitted.	\$5.00 per dancer

PROCEDURE FOR SUBMITTING CHOREOGRAPHY MUSIC

To simplify procedures on the day of the competition, teachers/solo competitors must email their music in advance of the competition. **The deadline for music submission is Sunday, February 10, 2019.**

RULES FOR SUBMITTING MUSIC IN ADVANCE:

1. Music must be emailed to OHDA.Choreography.Music@gmail.com by the deadline above. *failure to submit music by this deadline may result in a forfeiture of entry.*
2. You must indicate the following details in the music file name:
 - a. Event (i.e. solo, trio, broadsword, etc.)
 - b. Teacher's last name/school name (or name of dancer, if it is a solo)
 - c. Title of dance
3. The music must be provided in an **mp3 file format**.
4. **Changes/edits will NOT be accepted on the day of competition.**
5. **Please bring your music to the competition on a USB drive for an emergency back-up.**

MUSIC ON IPODS WILL NOT BE ACCEPTED.

Need help? Please contact OHDA.Choreography.Music@gmail.com or Chelsea.Champagne@goodlifefitness.com

RULES: The OHDA will not be responsible for loss of property or injury no matter how caused. The philosophies and applicable rules of the SOBHD will govern the conduct of the competition. Entries will dance in reverse order of receipt of entries: "First to enter, last to dance". Age groups will be formed at the discretion of the Games Committee, based on the number of entries in each group. Fractional averages may be used to divide groups. Dancers may only compete in one age group per event, unless in an emergency situation. **Group choreography event:** *Age groups will be formed based on the proportion of Premier and Pre-Premier dancers in the entry and the average age of the dancers. If 50% or more of the dancers are Premier dancers, the entry will compete as a Premier group. If less than half of the dancers are Premier dancers, the entry will compete as a Pre-Premier group.* Age is determined as of the day of competition. All dancers must present a valid 2019 ScotDance Canada registration card, **or proof that one has been applied for**, on the day of the competition. Any dancer without a card must pay a \$5 penalty and have any awards won withheld until such time as the dancer can present their valid card. **All dancers competing in choreography must either a) be a current OHDA member; b) have paid the non-member fee for the February 23 OHDA competition or c) pay the non-member fee for the February 24 competition.** Alternates pay only if they dance. For all solo, duet, trio and group choreographies, dancers must use movements from Highland and National dances, Jig, Hornpipe or Cake Walk with allowances for individual interpretation and variation. A **limited** influence from other dance forms such as Jazz, Tap, Ballet or Stepdance may be incorporated. Please see below for broadsword rules. Costuming, music, and props (if used) must have a **CELTIC** flavour. Footwear is limited to highland slippers, regulation jig shoes, soft ballet slippers, jazz shoes or bare feet. No special or additional lighting is available at this venue. **NO GLITTER IS TO BE USED.** No other special effects are permitted (i.e. dry ice, curtains, pyrotechnics etc.). Stage is approximately 66' wide x 31' deep. Emphasis is to be on originality, execution as well as general "team work". The judge's decision is final and correspondence or discussion with the judge is not permitted. Subject to time constraints, written adjudications will be provided.

MUSIC AND TIMING: Music may be either live or pre-recorded. Music will be played from a sound table in the auditorium and a team representative must be available. **The OHDA will not be responsible for errors.** Timing will start with first choreographed movement and stop at cessation of choreographed movement (music may continue). There will be a 15-sec. grace period. Dances exceeding 15 sec. will be brought to the judge's attention for discretionary penalty. No penalty for finishing early.

SUBSTITUTIONS & ALTERNATES: Age groups will be formed on February 12, 2019. Up until February 12, substitutions may be made to replace dancers unable to perform. After this date substitutions are permitted only if the age category and proportion of Pre-Premier and Premier dancers remain unchanged. Teams have the option of pre-declaring their alternate dancers, enabling substitutions regardless of age after February 12. However, the average age of the team, including alternates, will be based on the oldest dancers for the number of dancers in the competing team (eg, in a group of 5 dancers, with one alternate declared, the average age of the 5 oldest dancers will be used to calculate the age of the team). In all cases, please advise the Registrar of substitutions (ohda.registrar@gmail.com or verbally on competition day). Substitutions without notification will be disqualified.

AWARDS: All dancers who dance in the competition and are placed receive medals. **Trophies:** *Solos* - Perpetual trophy and keeper award for each winning solo. *Duets and Trios* - Perpetual trophy for each winning team and keeper award for each competing dancer in a winning team. *Groups and Broadswords* - Perpetual trophy and keeper award for each winning team. **Champagne Highest Total Points Trophy:** Awarded to the Premier dancer with the highest total points over all choreography events.

RULES FOR CHOREOGRAPHED TEAM BROADSWORD

Broadsword teams are to be made up of primary, beginner, novice and/or intermediate dancers only. **Teams are limited to a maximum of 2 intermediate dancers.** Broadswords must reflect a **Scottish/Celtic theme in its choice of steps, music and costume.** Swords must be placed tip to tip in the form of a cross (Only swords can be danced over). Musically, the dance must consist of three parts: 2 parts Strathspey; 1 part Reel. Teachers have their choice of a) Previously scripted set steps as described below with arm movements to be the teacher's choice; b) Teacher's own choreography, OR c) A combination of (a) and (b).

Slow Time (Strathspey Tempo)

1. Strathspey, Shake & Turn

Dancers 1 & 3 travel into centre and out to next sword (to the R) and dancers 2 & 4 dance out to corner making $\frac{1}{4}$ turn to travel out to the next sword (to the R), with all dancers using same movements, as follows: Strathspey with RF, Strathspey with LF to sword 2 with either a full turn around to face sword 2 or a short inward turn to face sword 2 on counts 7, 8. Hop, pointing RF in 3rd pos., execute a shake to 4th Intermediate pos., spring & repeat LF. Spring & execute a Highland Fling turn (with RF turning to the L). *Repeat all of the above 3 more times alternating in and out. Dancers finish at their original places outside the swords.*

2. Pointing Step to Corner, PDB Turn & Spring Points

Travelling in to R of sword, facing centre of sword, spring on to RF pointing LF to 2nd pos. over sword 1, 3rd pos., 4th pos. (towards centre of swords), 3rd pos. (counts 1, 2, 3, 4); springing over sword to L to repeat with RF (counts 5, 6, 7, 8). Travelling back over sword 1, execute a pas de bas turn finishing in space to R of sword 1 (counts 1, 2, 3, 4); execute 2 spring points (LF, RF) in 4th pos. facing centre of swords; spring on to RF bringing LF to 3rd rear aerial pos., spring bringing RF to 3rd rear aerial pos. (these two springs can be single beats or high cuts). *Repeat all of the above 3 more times to swords 2, 3, & 4.*

Quick Time (Reel Tempo)

1. Balance & PDB to Corner, PDB Forward & Back, Highland Reel to Previous Sword

Beginning with RF in space to L of sword 1, execute balance movement with R shoulder lead to corner; spring PDB to the R (count 1, 2, 3 & 4); repeat using LF and finish to face sword 1 (counts 5, 6, 7 & 8). Travelling forward and back over sword 1, execute two PDB (counts 1 & 2, 3 & 4); complete the part with 2 progressive Highland reel movements curling out to R and back to space to L of sword 4 (counts 5 & 6, 7 & 8). *Repeat 3 more times until back to sword 1. On the last part, omit 2nd Highland reel movement and instead assemble leap to finish at the hilt of sword 1.*