

THE OTTAWA HIGHLAND DANCING ASSOCIATION

CHOREOGRAPHY COMPETITION

SUNDAY, FEBRUARY 19, 2012

C-ON-CO-12-1227

TIMES: Registration at 8.30 am; Competition to start at 9:00 am sharp with Solos, followed by Broadswords (not before 10:00 am), Duets and Trios (not before 11:00 am) and Groups (not before 12 noon)

LOCATION: Immaculata High School, 140 Main St, Ottawa, ON K1S 5P4

JUDGES: Keltie Stowkowy, Alberta

FEES: ALL fees including dance fee, SDO/SDCCS surcharge, non-member and/or late fee (if applicable) must accompany entries. **Cheques (not postdated) or money orders in Canadian funds made payable to the Ottawa Highland Dancing Association.** NSF charges of \$25 apply. Any dancer in arrears due to incorrect payment/NSF cheques must pay with a money order until their account is cleared.

Solo (Premier)	\$10.00	Broadsword (Primary, Beginner, Novice & maximum of 2 Intermediate dancers)	\$12.00/team
Duet (Intermediate & Premier)	\$12.00/team	ScotDance Ontario - SDCCS Provincial Surcharge	\$1.00/entry
Trio (Intermediate & Premier)	\$15.00/team	Non-Member Fee	\$15.00/family
Group- min. 4 dancers, max. 12 dancers (All dance categories)	\$5.00/dancer	Late Fee after Friday, February 3, 2012	\$20.00/entry

ENTRY DEADLINE: FRIDAY, FEBRUARY 3, 2012

Entries postmarked after the deadline may be accepted, with a late fee, at the discretion of the Games Chair.

Mail entries to: Lindsay Munro, 1-270 Beechwood Avenue, Ottawa, ON K1L 8A6

NO phone entries accepted. NO REFUNDS. Contact gameschair@ohda.ca for confirmation of entries or further information.

- NOTES:**
- (1) The philosophies and applicable rules of the SOBHD will govern the conduct of this competition.
 - (2) All dancers must present a valid 2012 dancer registration card, or proof that one has been applied for, on the day of the competition. Any dancer without a card must pay a \$5 penalty and have any awards won withheld until such time as the dancer can present their valid card. Age is determined as of the day of competition.
 - (3) No dancer may compete twice in the same choreography event.
 - (4) **All dancers competing in choreography must either a) be a current member of the OHDA; b) have paid the non-member for the February 18 competition or c) pay the non-member fee for the February 19 competition.** Alternates pay only if they dance.
 - (5) Cloth numbers must be returned at the conclusion of the competition or a \$10 fee will be incurred.
 - (6) Events are videotaped.
 - (7) **The OHDA will not be responsible for loss of property or injury no matter how caused.**

Event	Time Limit	Dancer Category	Description
Solo Choreography	3 min.	Premier Only	Choreography, choice of music, steps etc. to be of dancer's own choice and creation. Some guidance from teacher is permissible.
Choreographed Duet	4 min.	Intermediate & Premier Only	A planned entrance and exit is encouraged but entire performance not to exceed 4 minutes. Teacher assistance is permitted.
Choreographed Trio	4 min.	Intermediate & Premier Only	A planned entrance and exit is encouraged but entire performance not to exceed 4 minutes. Teacher assistance is permitted.
Group Choreography	5 min.	All Categories	A planned entrance and exit is encouraged but entire performance not to exceed 5 minutes. Teacher assistance is permitted.
Choreographed Team Broadsword	4 min.	Primary, Beginner, Novice & maximum of 2 Intermediate only	Teams to consist of 4 dancers with 4 swords. A planned entrance and exit may be incorporated.

**OHDA CHOREOGRAPHY
SUNDAY, FEBRUARY 19, 2012**

PLEASE COMPLETE A SEPARATE ENTRY FOR EACH EVENT YOU WISH TO ENTER

Please check one: Solo (Premier Only) _____
 Duet (Intermediate & Premier Only) _____
 Trio (Intermediate & Premier Only) _____
 Group (min. 4 dancers, max. 12 dancers; all dance categories) _____
 Broadsword (Primary, Beginner, Novice & maximum of 2 Intermediate dancers only) _____

Name of Group/Dance: _____
 (Used for introductions - must not identify teacher or school)

Name of School and/or Teacher: _____
 (As you wish announced when team is called for awards)

Team Leader or Contact Name: _____

Phone: _____ E-mail: _____

Signature of Parent/Guardian/Teacher: _____

Dancer's Name	Age (at Feb. 19, 2012)	Category (Beg, Nov, etc.)	OHDA Member #	ScotDance #
1.				
2.				
3.				
4.				
5.				
6.				

PLEASE LIST ADDITIONAL DANCERS ON A SEPARATE PAPER.

SUMMARY OF FEES	
Dance Fee (Solo \$10; Duet \$12/team; Trio \$15/team; Group \$5/dancer; Broadsword \$12/team)	\$
SDO/SDCCS Fee - \$1.00 per entry	\$1.00
Non-Member Fee - \$15.00/family	\$
Late Fee - \$20.00 after February 3, 2012	\$
TOTAL	\$

THE OTTAWA HIGHLAND DANCING ASSOCIATION

RULES FOR CHOREOGRAPHED EVENTS

DANCE MOVEMENTS

For all solo, duet, trio and group choreography dancers must use movements from Highland and National dances, Jig, Hornpipe or Cake Walk with allowances for individual interpretation and variation. A **limited** influence from other dance forms such as Jazz, Tap, Ballet or Stepdance may be incorporated. Please see below for broadsword rules.

COSTUMES/MUSIC/PROPS/STAGE

Costuming, music, and props (if used) must have a **CELTIC** flavour. Footwear is limited to highland slippers, regulation jig shoes, soft ballet slippers, jazz shoes or bare feet.

Music may be either live or pre-recorded. If pre-recorded (CD), **teams must provide music on a clearly labeled CD – only 1 track per CD.** Music will be played from a sound table in school gym. A team representative must be present with the sound technician. **The OHDA will not be responsible for errors.** No special or additional lighting is available at this venue. No other special effects are permitted (i.e. dry ice, curtains, pyrotechnics etc.) **NO GLITTER IS TO BE USED. Stage is approximately 35' wide x 23' deep x 3' high (height from the gym floor to stage surface).**

TIMING

There will be a 15 second grace period with timing to start with the first choreographed movement. Timer stops at cessation of choreographed movement (music may continue to run). Time over-runs exceeding 15 seconds will be brought to the judge's attention for discretionary penalty. No penalty for finishing early.

AGE GROUPS

Groups will be formed based on the proportion of Premier and Pre-Premier dancers in the entry and the average age of the dancers. If 50% or more of the dancers in the entry are Premier dancers, the entry will compete in a Premier group. If less than half of the dancers in the entry are Premier dancers, the entry may compete in a Pre-Premier group. The age groups will be formed at the discretion of the Games Committee, based on the number of entries in each group.

SUBSTITUTIONS & ALTERNATES

Age groups will be formed on February 10. Up until February 10, substitutions may be made to replace dancers unable to perform. After this date substitutions are permitted only if the age category and proportion of Pre-Premier and Premier dancers remain unchanged. Teams have the option of pre-declaring their alternate dancers, enabling substitutions regardless of age after February 10. However, the average age of the team, including alternates, will be based on the oldest dancers for the number of dancers in the competing team (eg, in a group of 5 dancers, with one alternate declared, the average age of the 5 oldest dancers will be used to calculate the age of the team). In all cases, please advise the Games Chair of substitutions (gameschair@ohda.ca or verbally on competition day). Substitutions without notification will be disqualified. Fractional averages may be used to divide groupings.

JUDGING

Emphasis is to be on originality, execution as well as general "team work". The judge's decision is final and correspondence or discussion is not permitted. Subject to time constraints, written adjudications will be provided.

AWARDS

Solos - Perpetual and keeper trophy for each winning solo; medals for all other competing dancers
Duets and Trios - Perpetual trophy for each winning team; keeper trophy for each competing dancer in a winning team; medals for all other competing dancers
Groups and Broadswords - Perpetual and keeper trophy for each winning team; medals for all competing dancers
Champagne Highest Total Points Trophy awarded to the Premier dancer with the highest total points over all choreography events: perpetual trophy and keeper awarded.

ALL PERPETUAL TROPHIES MUST BE SIGNED FOR PRIOR TO LEAVING THE COMPETITION

RULES FOR CHOREOGRAPHED TEAM BROADSWORD

1. Broadsword teams are to be made up of primary, beginner, novice and/or intermediate dancers only.
Teams are limited to a maximum of 2 intermediate dancers.
2. Team Broadsword must reflect a **Scottish/Celtic theme in its choice of steps, music and costume.**
3. Swords must be placed tip to tip in the form of a cross (Only swords can be danced over).
4. Musically, the dance must consist of three parts: 2 parts Strathspey; 1 part Reel.
5. Teachers have their choice of (a), (b), or (c) as follows:
 - (a) Previously scripted set steps as described below with arm movements to be the teacher's choice, OR
 - (b) Teacher's own choreography, OR
 - (c) A combination of (a) and (b).

BROADSWORD SET STEPS

Slow Time (Strathspey Tempo)

1. Strathspey, Shake & Turn

Dancers 1 & 3 travel into the centre and out to the next sword to the right. Dancers 2 & 4 dance out to corner making a $\frac{1}{4}$ turn to travel out to the next sword to the right. All dance same movements, as follows;

With R foot, Strathspey; With L foot Strathspey to sword 2 with either a full turn around to face sword 2 or a short inward turn. To face sword 2 on 7,8.

Hop, pointing R foot in 3rd, execute a shake to 4th Int; Spring & repeat L foot.

Spring & execute a Highland Fling turn (with R foot turning Left)

Repeat the above 3 more times alternating in and out. Dancers finish at their original places outside the swords.

2. Pointing Step to corner, P.D.B. turn & Springpoints

Travelling in to R. of sword, facing centre of sword, spring on to R. foot pointing L. foot to 2nd over sword 1. 3rd, 4th (towards centre of swords), 3rd, count 1, 2, 3, 4, springing over sword to L. repeat with R. foot, count 5, 6, 7, 8; travelling back over sword 1 execute a pas de bas turn, finish in space to R. of sword 1, count 1, 2, 3, 4; spring point L. R. in 4th facing centre of swords, spring on to R. bringing L. foot to 3rd rear aerial, spring bringing R. foot to 3rd rear aerial (these two springs can be single beats or hi cuts).

Repeat the whole thing 3 more parts to swords 2, 3, & 4.

Quick Time (Reel Tempo)

1. Balance & PDB to corner, PDB fore & back & Highland Reel back to Previous sword.

Beginning with R. foot in space to L. of sword 1, execute the balance movement springing R. L.

With R. shoulder lead to corner; spring PDB to the R. count 1,2, 3 & 4; repeat balance and PDB to L. finishing to face sword 1, 5, 6, 7 & 8, execute two PDB travelling fore and back over sword 1, 1 & 2, 3 & 4; complete the part with 2 progressive Highland reel movements curling out to R. and back to space to L. of sword 4, 5 & 6, 7 & 8.

Repeat 3 more times until back to sword 1. On the last part omit 2nd Highland reel movement and instead assemble leap to finish at the hilt of sword 1.

[END OF SET STEPS]